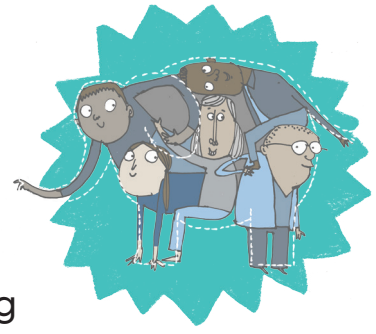


Connect Games



Connect Games are simple to play and can be used to support learning right across the curriculum. Here is a list of some playing suggestions, suitable for the mixed age groups currently attending school hubs, and taking into account social distancing requirements. Enjoy!

Grandmother's Footsteps

<https://vimeo.com/410703063>

Note:

- *Under normal circumstances, this game is played with children aiming to tap 'Grandmother' on the shoulder while her back is turned. In order to maintain social distancing, we suggest the children stand at a distance of two metres apart, along one end of the school hall and aim to reach a beanbag/cone placed two metres from the opposite wall, where "Grandmother" is stationed.*

Literacy

Adverbs: Joyfully, Angrily, Scarily, Boastfully, Lazily

Opposites: Loud/Quiet, Happy/Sad, Confident/Timid, Heavy/Light

Storytelling: Red Riding Hood happily on her way to Grandma's, Big Bad Wolf scarily lurking in the woods, Grandma unsteadily pottering about her cottage, The Woodcutter bravely seeking the source of cries for help, Red Riding Hood sheepishly on her way home to tell her mother what happened.

History

Historical landmarks: The Moon Landings, Great Fire of London, First Flight of the Wright Flyer, VE Day

Greek Mythology: Pegasus, Gorgon, Sisyphus, Satyr

Explorers: Sir Francis Drake, Amy Johnson, David Livingstone, Ernest Shackleton

Science

Weather: Wind, Frost, Thunderstorm, Heatwave

Forces: Push, Pull, Gravity, Spring

Life Cycle of a Plant: Seed, Roots, Flower, Pollination

